

SELECT LEAGUE RULES

03-1 ORGANIZATION

Select teams are organized by selecting qualified players from specific areas of Allen County and the surrounding counties.

03-2 ZONES

Zones are areas that contain certain zip codes.

WHITE: 46802, 46804, 46807, 46808, 46814, 46804, 46807, 46809, 46819, and 46818 south of Highway 30. Roanoke, Huntington, Berne, Markle, Decatur and Bluffton are WHITE.

BLUE: 46818 north of Highway 30, 46825 west of I69 and 46845. Churubusco, Winona Lake, Garrett, Leo, Huntertown, Waterloo, Spencerville, and Auburn are also BLUE.

GREEN: 46825 east of I69, 46803, 46805, 46806, 46815, 46816, and 46835. New Haven and towns in Ohio are also GREEN

05-03 PLAYER SELECTION

Players are selected as follows:

Tryouts—Competitive tryouts will be scheduled by the League and conducted by team coaches.

Recruiting—Coaches can recruit players from their specific zone only after tryouts have been conducted, as approved by the League.

Coaches can recruit from outside their specific zone only after teams from that area have filled their own rosters, as approved by the League. For all players, “playing up” is not recommended, but possible, upon Board approval of an Exception Request form.

Players currently rostered on another travel organizations team may not be recruited during the fall and spring seasons. Players from another travel organization may only be recruited in person between June 1st and the day the player is rostered to a team. A written recruiting letter to a player may be sent up to two weeks prior to June 1st. Illegal recruiting can result in the suspension of the coach. Players are allowed to roster and play in Select and one of the other organizations at the same time.

Players in recreational soccer organizations may be recruited at any time.

No inducement to join a Select team may be offered and any statement, negative or otherwise, which could affect the decision of a player regarding choice of team, shall constitute improper contact.

90-3 TRY-OUTS

Tryouts are to be conducted for all players in late spring or early summer to establish teams for the Fall/Spring seasons. Players selected are eligible to play on that specific team for fall and spring. Once selected for the fall, players are not required to try out for the spring season.

93-5 ZONE EXCEPTIONS

Zone boundaries shall be enforced, with these exceptions:

- A. Players may request to play out of their specific zone by submitting their request in writing to the League Registrar prior to try-outs in the fall, or with their registration in the spring. The League Board will review each request.
- B. If a returning player is playing out of their home zone, they may elect to remain in their current zone, or they may request to play in their home zone.
- C. Teams that cannot fill their rosters after tryouts and/or recruiting from their home zone may recruit players from another zone, provided that zone's team rosters are filled. An Exception Request form is required for Broad approval.

03-6 REGISTRATION

FALL SEASON—after tryouts, coaches will identify those players selected and registration forms will be returned to the League Registrar by the published date. Those players not properly registered by the published date will lose their roster position to any alternates selected at the tryouts - at the coach's discretion.

SPRING SEASON—all registered players from the fall must turn in their registration forms/fees by the published date in order to remain on the team for the spring. A player who does not meet this published date may be dropped by the coach from the team five days after the coach notifies the player in writing. All IYSA rules for the involuntary dropping of a player between the fall and spring seasons must be observed.

Players must be registered with the League before being allowed to practice and/or play in League games. Coaches are held responsible for enforcing this rule.

Players that are not registered are not covered by League insurance. Any team playing a player who is over-age or who is not registered or who is improperly entered on the team's roster shall forfeit the game(s) in which that player takes part (IYSA Rule 5.2-5). Coaches are responsible for determining that all of their players are properly registered. Up to a one year suspension may be issued to the coach for playing a player, not properly registered in Select, in a league game or tournament. A player's registration must be paid in full, and the registration form and fee must be turned in to a Select board member to be properly registered with the League.

A player's Medical Consent Form must be completed before being allowed to practice. Forms must be in the League's possession before the first game is played.

Registration for all teams must be completed within three days of the State IYSA registration cut-off date, as announced by the League registrar. Late registration may be allowed after this date if approved by the League Registrar and the League President. Exceptions will be considered only for teams needing players to meet minimum roster numbers and move-ins to the area.

Select shall not issue travel cards during the regular season or during tournament time, or during the All Star Season, without obtaining prior Board Approval.

05-07 COACHES

Selection

A coach must be a responsible person of at least 18 years of age.

Coaches are selected based on the following criteria: Training, Commitment and Communication.

Training: Beginning in the fall of 2006, coaches are required to have a USSF Class E license or equivalent. The league supports training for coaches. Therefore, the cost of clinics for E and D licenses for all head and assistant coaches will be reimbursed by the League upon submission of a copy of the course completion certificate to the treasurer.

Commitment: Coaches must show a strong commitment to the development of their players. A coach's top priority should be the development of player skills, sportsmanship and team continuity. All players should find playing in this League a positive and rewarding experience.

Communication: Coaches must maintain communication with their team's parents. Select coaches represent the League and therefore must be able to keep their players and parents informed of all League activities.

Coaches shall only be head coach of one team at a time during any given Select season. A head coach can be an assistant coach of another team during the same season, with Board approval.

Responsibilities

In addition to those requirements listed above, Select coaches have the following duties:

1. Players—Coaches are expected, within League guidelines, to solicit players for tryouts.
2. Parents—Coaches are expected to recruit parents from their team who can assist the League at games, tryouts, and other events.
3. Meetings—Coaches are required to attend all Coaches Meetings.
4. Spectators—Coaches are responsible for controlling their spectators as well as their players at all games. Parents should not enter the field of play, even in the event of an injury, unless allowed by the Referee and coach.
5. Sportsmanship—Abuse of players and/or Referees, either physical or verbal; foul language; negligence; or unsportsmanlike conduct will not be tolerated and could result in suspension from the League.
6. Only coaches who are carded and sanctioned by the Select League may participate in coaching practices, tryouts, League games or tournament games (either the season-ending tournament or any tournament where FWUSA player cards are used).
7. Head coaches are responsible for enforcing all League Rules for their team. Failure to enforce the Rules could result in suspension from the League.

02-8 PLAYERS

Responsibilities

Select players should understand that their selection to this League requires a commitment to attend practice and games. Individual skill development is a top priority, but soccer is a team sport and players must remember this.

If a player cannot be at practice, the coach or a named assistant/manager should be notified.

Players who attend all practices should receive more playing time than those who don't. The league recommends coaches give adequate playing time to all players, but equal playing time for all players is not guaranteed in league play.

Uniforms

Players are required to wear League shirts, shorts, and socks for all games. Shirts must be worn on the outside of any other clothing. In cold weather, sweat pants may be worn over shorts and socks; however, the referee might require sweat pants to be pushed up so that he or she can see the color of the player's socks. Players will not be allowed to play in games without the proper League attire.

Players are required to wear shin guards at all practices and games. Players will not be allowed to play in games without them.

03-9 LEAGUE PLAY

Play will be governed by the laws of FIFA and IYSA except as modified by the League. Games will be played according to the schedule published by the league. No games may be rescheduled outside of the published play dates without the approval of the Select Board of Directors.

U9 and U10 shall play according to these specifications

- Field size will be IYSA's recommended size for this age group
- Goals will be 6 feet high and 12 feet wide
- Team size will be 12 players maximum, 6 players will be fielded including the goalkeeper.
- A minimum of 4 rostered players must be on the field in order to play the game
- Penalty Kicks will be taken as warranted
- No offside calls will be made
- Single referee with club linesmen will be used, each team will provide one club linesman at each game
- Keepers may not punt the ball beyond the midfield line

U11 and U12 teams shall play according to these specifications:

- Field size will be IYSA's recommended size for this age group
- Goals will be 6 feet high and 18 ½ feet wide
- Team size will be 14 players maximum, 8 players will be fielded including the goalkeeper
- A minimum of 6 rostered players must be on the field in order to play the game.
- Penalty kicks will be taken as warranted

U13 and older age groups shall play according to these specifications:

- Field size will be IYSA's recommended size for these age groups
- Goals will be 8 feet high and 24 feet wide
- Team size will be 18 players maximum, 11 players will be fielded including the goalkeeper
- A minimum of 7 rostered players must be on the field in order to play the game
- Penalty kicks will be taken as warranted

Duration for League games is as follows:

- U9 & U10 25 minute halves
- U11 & U12 30 minute halves
- U13 & U14 35 minute halves

There will be a 5-minute half-time break for all games.

Ball size for League games are as follows:

- U9, U-10, U-11, and U-12 Size 4
- U-13 & U-14 Size 5

League scoring for standings (regular season):

- Win 2 points
- Loss 0 points
- Tie 1 point

No overtime or shoot-outs in the regular season

The team with the most points at the end of the regular season is the League Champion. Ties will be broken as follows:

1. Head to head competition
2. Attendance at scheduled coaches clinics and/or meetings
3. Total goals allowed – minimum

4. Goal differential: Net sum of score differential (difference between scores of winning team and score of losing team.) in all games played. Maximum goal differential allowed per game = 3 points.
5. If still tied, the teams will be declared co-champions
6. In the case of co-champions, tournament seeding will be determined by coin toss.

Tournaments: A tournament will be held at the end of each regular season. One winner will be declared for each age level.

Prior to the starting time for the first game, each game day, games may be cancelled or postponed by the League (the Match Chairperson). At game start and after, the Referee is responsible for making the decision as to playing conditions.

Spectators must view the game from the side of the field opposite the teams, between the 18-yard lines.

A maximum of three (3) coaches may be on the team sidelines during the games, all coaches must be registered with the team and league.

Two (2) yellow cards or one (1) red card issued to a player or coach during a game disqualifies that player or coach from the remainder of the game and also from the entire next game (this carries over to the next season). If a player or coach receives two red cards in one season, that player or coach shall be dismissed from the League. Board review is possible.

04-10 SUBSTITUTIONS

Unlimited substitutions are allowed for all divisions in accordance with the following guidelines:

1. Unlimited substitutions can be made by both teams between periods, prior to goal kicks, and after a goal is scored.
2. Unlimited substitutions can be made prior to throw-ins and on corner kicks by the team in possession, and by the team not in possession IF (and only if) the team in possession is substituting at the same time.
3. A substitution for an injury can be made at any time; the opposing team has the option of making an equal number of substitutions at that time. If a coach enters the field to inspect the injured player, the player must leave the field.
4. All substitutions must be made with the authority of the Referee.

03-11 EQUIPMENT

The League will make available the following equipment:

Game balls—Referees are responsible for game balls. Balls not returned may result in the cost of a new ball being deducted from payment due the Referee.

Goalie shirts—Goalie shirts will be made available to each team. Coaches are responsible for the shirts and must return them after each season.

First-Aid kits—Kits will be made available to each team. Coaches are responsible for the kits and must return them after each season.

02-12 PRACTICES

Coaches are required to have at least one (1) practice per week; two (2) sessions a week, of one and one-half (1-1/2) hours per session are recommended. No more than three (3) practices are allowed per week.

Coaches are required to be present at all practices or have an assistant coach take their place. Coaches who miss more than four (4) practices during a season will be disciplined by the League.

Practices may not start earlier than four (4) weeks before the first scheduled game.

At least one other adult besides the head coach must be present and in view of the entire practice session. An assistant coach or a player's parent can serve as the extra adult.

04-13 GUEST PLAYERS

Guest players for U9's may be chosen from registered FWUSA Academy players only.

If a U9/U10/U11/U12 team has less than 10 players, or a U13 and older team has less than fourteen (14) registered players at the start of a game, a registered Select player from the age level below that being played can be used as a Guest Player for that game.

Guest players must come from the same zip code areas as the team playing. Example: U12 west indicates use of a guest player. That guest player must come from a U11 west team. No zip code distinction is in effect for choosing a Future Star player as a guest for a U9 Select team. A Future Star player may not miss a Future Star activity to act as a Select guest player. A Future Star player, acting as a guest player, must have on the correct Select jersey of the team he/she is playing on – but a uniform exception will be made in regards to shorts/socks.

Use of a guest player must be approved by the coach, and parent, of the guest player prior to the start of the game. The number of guest players shall not bring the total number of players available to the coach above the following numbers: U9/U10/U11/U12 = 10; and U13 and above = 14. In no case can the number of guest players in a game exceed 4.

Guest players shall not receive more playing time than rostered players.

03-14 LEAGUE SIZE

The League (*Select*) may sponsor a FWUSA Academy program for players from U5 – through U10. This program is designed to enhance the skills of the younger players through an advanced recreational philosophy of fun while training.

The League (*Select*) will be made up of age levels: U11, U12, U13, and U14, as described by the laws of FIFA and IYSA.

The League (*Select*) may sponsor a High School Division during the spring season as deemed appropriate by the Select Board. See 03-19.

90-15 GAME PROTESTS

Protests will not be considered.

90-16 RULE ADDITIONS OR DELETIONS

Rule changes and additions require Board review and majority vote in favor of the revision. Rule modifications will be listed in numerical order and noted by the year in which they occur.

03-17 TRAVEL PLAYERS

Travel players (*those who play on non-Select teams*) are allowed to play in the Select Division on a non All-Star team while currently registered to play for a travel team, or as determined by the Board. Dual registration will be necessary.

04-17 TEAM PARENTS

A team parent is recommended from each team. Team parent responsibilities are:

1. Assist the team coach (es) with administrative details.
2. Ensure that parents are kept informed of League activities and needs.
3. Organize team volunteers to help with concession stand/referee table/info table when necessary.

Team parents are invited to attend all Board Meetings.

05-19 SELECT HIGH SCHOOL DIVISION (SHSL)

At the boards' discretion, the League (Select) will sponsor a U19 recreational division for high school players each spring. The High School division will operate under all League (*Select*) rules as specified except as follows:

The Select President will appoint a Commissioner for this division. The Commissioner will be responsible for coordinating the formation of teams, the assignment of referees, and all necessary SHSL activities with the approval of the Select Board.

Teams will be formed under the IYSA rules governing recreational teams. No pre-formed teams are allowed unless under special Board-approved circumstances. All players and coaches must be properly registered with the League and IYSA prior to playing or practicing. Criteria for player assignment shall include no consideration for the ability of the player except to aid in balancing the strength of the teams. All forms of recruiting, invitations, and tryouts for a specific team are prohibited.

Players that are not registered are not covered by League insurance. Any team playing a player who is over-age or who is not registered or who is improperly entered on the team's roster shall forfeit the game(s) in which that player takes part). Coaches are responsible for determining that all of their players are properly registered. Up to a one year suspension may be issued to the coach for playing a player, not properly registered in Select, in a league game or tournament. A player's registration must be paid in full to be properly registered with the League.

Games will be played under the rules approved for high school play by the IHSAA and NFHS. As much as possible, only referees with licenses enabling them to do IHSAA level soccer games will be used.

Guest players may only be chosen from U14 level players currently registered with the Select League.

A team may have no more than 3 players on it who are registered with a travel team.

The league will play as a U19 division to accommodate high school players. Enrollment in a high school is not a requirement to play in this division.

03-20 EXCEPTION REQUESTS

Requests to have League Rules 90-3, 90-4, and 93-5 waived for exceptions shall be handled in the following manner:

Age/Division— If a player wishes to play up in age (to the next age division), an Exception Request form must be completed and brought before the Board prior to any tryout. The past or current coach and future coach shall review the request. If both coaches are in agreement with the move-up in age, the exception shall be granted. If both coaches agree that the move up should not occur, the exception shall be denied. If the coaches are split in their decision, the Board shall

break the tie. If the past coach and the future coach are one and the same, the Board shall determine if the exception should be granted. The Board's decision will be based upon the player's ability to handle play with an older group of players.

1. Exceptions for age are granted for one full year only, based upon the move-up starting in the fall season. No changes will be granted between the fall and spring season.
2. Players are encouraged to play within their proper age bracket.
3. Sons or daughters of a coach who moves up an age division automatically receive an exception to move up with their parent-coach.

Zone/Team If a player wishes to change teams for reasons other than a move up in age, an exception request form must be completed and brought before the Board prior to any tryouts. As with an age move, the involved coaches will determine, first, if an exception may be granted. If the coaches are not unanimous, the Board shall make the decision.

1. Once a team change is made, as defined above, the exception remains in effect until the player discontinues play in the League or decides to return to the correct zone area. No Exception Request form is necessary to try out for the proper zone area team.
2. Rule 93-5 remains in effect.

03-24 ALL STAR TEAMS

Select All-Stars shall:

1. Use a different name than the Travel Divisions team's names (Citadel, Citadel United, etc).
2. Attend no more than three (3) tournaments, including the Fort Wayne Invitational.
3. Select their teams in a uniform way.
4. Roster only Select players (travel division players are not eligible for All-Star teams).
5. Roster at least two (2) players from each Select team at each age level.

END OF LEAGUE RULES

Select Tournament Rules

For all age groups, tied games will go directly to Shootouts.

Shootouts:

1. Only players on the field at the end of the game are eligible for penalty kicks (shootouts).
2. Coin flip called by visiting team decides which team shoots first
3. Five players from each team will alternate kicks
4. The most goals scored after five kicks wins
5. If tied after five kickers, remaining eligible players from each team will alternate kicks until there is an unmatched goal
6. After all eligible players on the field of play have taken kicks, teams will start over in the same order
7. Teams may change goalies after any kick

